100 Instincts

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1. To avenge 2. To spread the good word 3. To reunite with a loved one 4. To make money 5. To make amends 6. To explore a mysterious place 7. To uncover a hidden truth 8. To locate a lost thing 9. To kill a hated foe 10. To conquer a faraway land 11. To cure an illness 12. To craft a masterwork 13. To survive just one more day 14. To earn affection 15. To prove a point 16. To be smarter, faster and stronger 17. To heal an old wound 18. To extinguish an evil forever 19. To hide from a shameful fact 20. To evangelize 21. To spread suffering 22. To prove worth 23. To rise in rank 24. To be praised 25. To discover the truth 26. To make good on a bet 27. To get out of an obligation 28. To convince someone to do their dirty work 29. To steal something valuable 30. To overcome a bad habit 31. To commit an atrocity 32. To earn renown 33. To accumulate power 34. To save someone from a monstrosity 35. To teach 36. To settle down 37. To get just one more haul 38. To preserve the law 39. To discover 40. To devour 41. To restore the family name 42. To live a quiet life 43. To help others 44. To atone 45. To prove their worth 46. To gain honor 47. To expand their land 48. To gain a title 49. To retreat from society

50. To escape 51. To party 52. To return home 53. To serve 54. To reclaim what was taken 55. To do what must be done 56. To be a champion 57. To avoid notice 58. To help a family member 59. To perfect a skill 60. To travel 61. To overcome a disadvantage 62. To play the game 63. To establish a dynasty 64. To improve the realm 65. To retire 66. To recover a lost memory 67. To battle 68. To become a terror to criminals 69. To raise dragons 70. To live up to expectations 71. To become someone else 72. To do what can't be done 73. To be remembered in song 74. To be forgotten 75. To find true love 76. To lose their mind 77. To indulge 78. To make the best of it 79. To find the one 80. To destroy an artifact 81. To show them all 82. To bring about unending summer 83. To fly 84. To find the six-fingered man 85. To wake the ancient sleepers 86. To entertain 87. To follow an order 88. To die gloriously 89. To be careful 90. To show kindness 91. To not screw it all up 92. To uncover the past 93. To go where no man has gone before 94. To do good 95. To become a beast 96. To spill blood 97. To live forever 98. To hunt the most dangerous game 99. To hate 100. To run away

100 Knacks

1. Criminal connections 2. Muscle 3. Skill with a specific weapon 4. Hedge wizardry 5. Comprehensive local knowledge 6. Noble blood 7. A one-of-a-kind item 8. Special destiny 9. Unique perspective 10. Hidden knowledge 11. Magical awareness 12. Abnormal parentage 13. Political leverage 14. A tie to a monster 15. A secret 16. True love 17. An innocent heart 18. A plan for the perfect crime 19. A one-way ticket to paradise 20. A mysterious ore 21. Money, money, money 22. Divine blessing 23. Immunity from the law 24. Prophecy 25. Secret martial arts techniques 26. A ring of power 27. A much-needed bag of taters 28. A heart 29. A fortified position 30. Lawmaking 31. Tongues 32. A discerning eye 33. Endurance 34. A safe place 35. Visions 36. A beautiful mind 37. A clear voice 38. Stunning looks 39. A catchy tune 40. Invention 41. Baking 42. Brewing 43. Smelting 44. Woodworking 45. Writing 46. Immunity to fire 47. Cooking 48. Storytelling 49. Ratcatching

50. Lying

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51. Utter unremarkableness 52. Mind-bending sexiness 53. Undefinable coolness 54. A way with knots 55. Wheels of polished steel 56. A magic carpet 57. Endless ideas 58. Persistence 59. A stockpile of food 60. A hidden path 61. Pietv 62. Resistance to disease 63. A library 64. A silver tongue 65. Bloodline 66. An innate spell 67. Balance 68. Souls 69. Speed 70. A sense of right and wrong 71. Certainty 72. An eye for detail 73. Heroic self-sacrifice 74. Sense of direction 75. A big idea 76. A hidden entrance to the city 77. The love of someone powerful 78. Unquestioning loyalty 79. Exotic fruit 80. Poison 81. Perfect memory 82. The language of birds 83. A key to an important door 84. Metalworking 85. Mysterious benefactors 86. Steely nerves 87. Bluffing 88. A trained wolf 89. A long-lost sibling, regained 90. An arrow with your name on it 91. A true name 92. Luck 93. The attention of supernatural powers 94. Kindness 95. Strange tattoos 96. A majestic beard 97. A book in a strange language 98. Power overwhelming 99. Delusions of grandeur 100. The wind at his back and a spring in his step